



# Year 5 Knowledge Organiser Summer Term

## Drawing & Sculpture – Architecture

### What I should already know (Year 3, 4 & 5).

- Improve pencil control and fine motor skills.
- Explore mark making using a range of media.
- Use lines to show emotion.
- Sketch and draw using mark making techniques.
- Create 3D effects when drawing.
- Observe and sketch the outline of curved shapes.
- Combine mark-making and light and shadow to observe and draw.
- Use found tools for drawing and mark making.
- Create a sketchy, freestyle portrait.
- Create a portrait with bold, outlined features.
- Use correct proportions to draw a face.
- Draw a realistic eye.
- Apply the skills we have learnt to draw a realistic, detailed eye.
- Draw from observation to create a self-portrait.
- Explore a range of media to draw from observation
- Explore using pattern and line to create texture.
- Combine pattern, line and colour to create a textured image.
- Observe and copy form and lines when drawing.
- Explore negative mark making.
- Create a range of marks and textures used for sketching and drawing.
- Sketch using mark making techniques and shading.
- Observe and draw a Natural Form from different perspectives using a range of media.
- Sketch and draw Natural Forms from real life observation.
- Draw figures in proportion.
- Draw a figure in an Egyptian style using proportional lines
- Draw a bird step-by-step in proportion.
- Draw a bird in proportion and use mark making to add detail.

## Architecture

### What will I know by the end of the unit?

- Draw buildings in the style of an illustrator.
- Use the work of an artist to influence a design.
- Create a 3D city sculpture.
- Draw a building in 3D.
- Discover some of the great architects in history.
- Compare the architectural style of Greek columns.

## Vocabulary

Architecture  
 Architect  
 Skyline  
 Stephen Wiltshire  
 3D  
 Freehand  
 Lines  
 Textures  
 Shadows  
 Realistic  
 Proportion  
 Foreground  
 Background  
 James Gulliver  
 Depth  
 Detail  
 Model  
 Net  
 Shading  
 Doric  
 Ionic  
 Corinthian



## Sketchbook Focus & Key Knowledge

Architecture is the art of building.

An Architect is an artist who designs structures to enclose residential, commercial or public space.

James Gulliver Hancock is an American illustrator who loves to draw buildings.

Use shadows to make a drawing look 3D.

## Outcome



Children learn to draw in 3D and create a collaborative 3D city sculpture.

Artist – James Gulliver Hancock

